



ARTMAK

DIGITAL ARTIST | UX/UI DESIGNER



Gleb Makarov

Website

Linkedin

Figma

glebmackaroff@gmail.com

Telegram

MIREA (Russian Technological University)
Bachelor's degree,
Biotechnology
2016 - 2020

SKILLS

Figma · User Experience ·
Interface Prototyping ·
Spline · Lottie ·
Web Design · Webflow ·
Critical Thinking ·
Communication ·

A self-taught digital artist with seven years of experience in creating illustrations. I now specialize in UX/UI design, focusing on B2B and B2C products with subscription models.

Proficient in Figma, I also incorporate AI tools into my workflow, specifically leverage Cursor to build functional, clickable prototypes using a real component library from the design system.

Communicative. I can find an approach to different UX personas and communicate effectively with stakeholders.

EXPERIENCE



UX/UI Designer
clubox.io

OCT 2024 - PRESENT

- Designing interfaces for TMA (Telegram Mini Apps)
- Ensuring the transition of admin panel to the new design system
- Designed and implemented key modules: pricing plans, onboarding, product catalog, knowledge base, events and ticketing, analytics, user list, mailings, resident profile, customization, referral and payment system
- Communication with clients and stakeholders



Graphic | UX/UI Designer
inery.io

NOV 2023 - JAN 2024 (3 MONTHS)

- Prototyping of UX/UI for database and web messenger
- Direct communication with backend and frontend developers
- Websites prototyping in Figma and Webflow
- 3D animation in Spline. Lottie animation
- Creating materials for social media



Graphic | UX/UI Designer
Megacvet

AUG 2021 - AUG 2022 (1 YEAR)

Textile enterprise. Sublimation printing

- Editing and preparing mockups for printing
- Plotter control